

C Pointers and Arrays



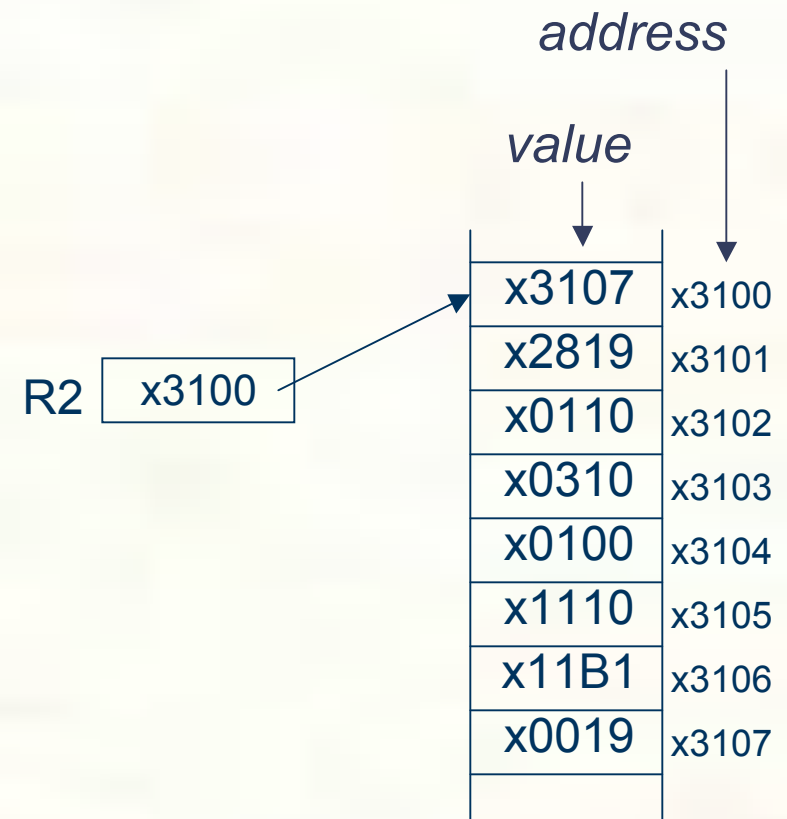
Pointers and Arrays

- We've seen examples of both of these in our LC-3 programs; now we'll see them in C.
- **Pointer**
 - Address of a variable in memory
 - Allows us to indirectly access variables
 - in other words, we can talk about its *address* rather than its *value*
- **Array**
 - A list of values arranged sequentially in memory
 - Example: a list of telephone numbers
 - Expression `a [4]` refers to the 5th element of the array `a`



Address vs. Value

- Sometimes we want to deal with the address of a memory location, rather than the value it contains.
- Recall example from Chapter 6: adding a column of numbers.
 - R2 contains address of first location.
 - Read value, add to sum, and increment R2 until all numbers have been processed.
- R2 is a pointer -- it contains the address of data we're interested in.





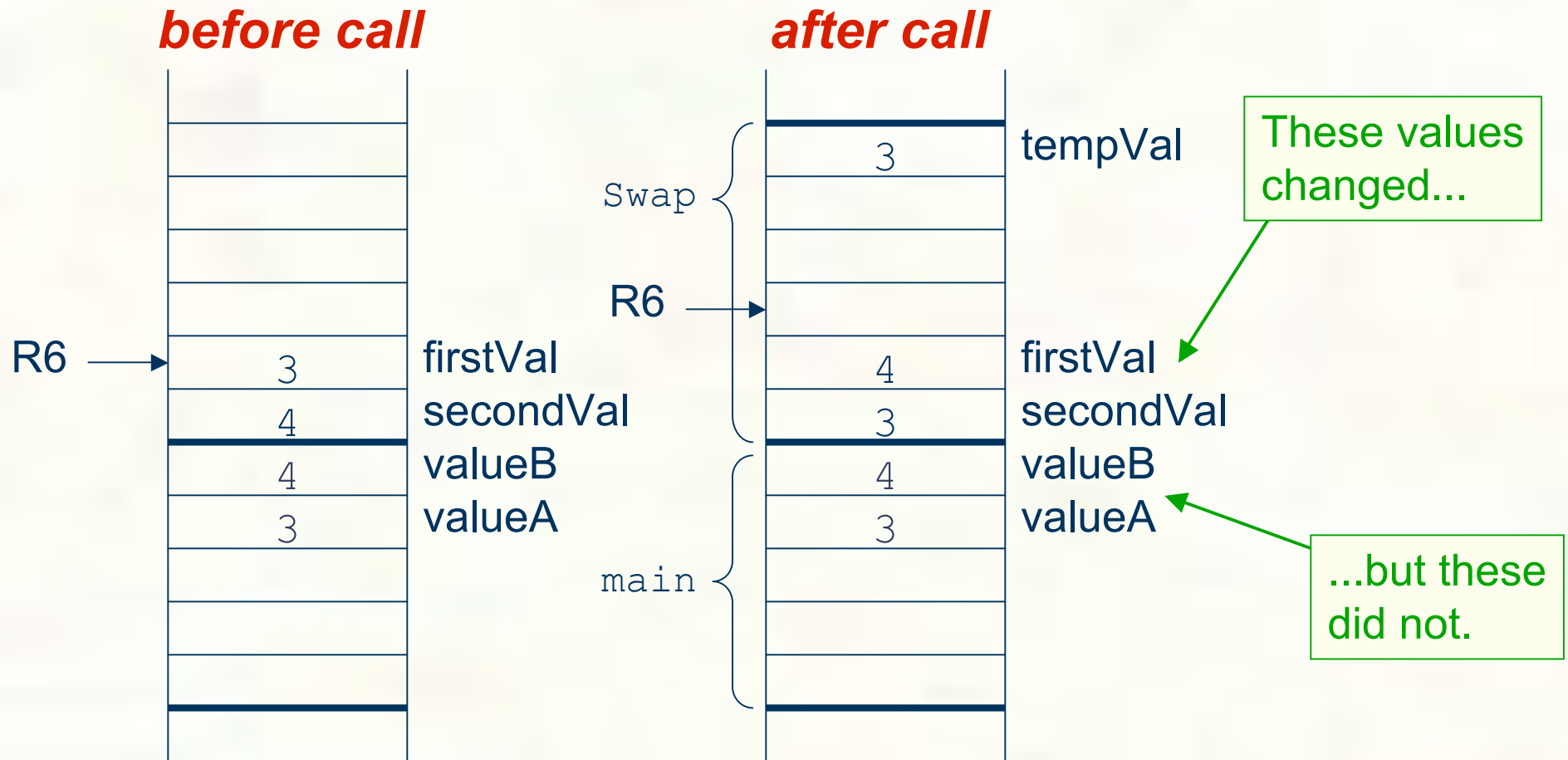
Another Need for Addresses

- Consider the following function that's supposed to swap the values of its arguments.

```
void Swap(int firstVal, int secondVal)
{
    int tempVal = firstVal;
    firstVal = secondVal;
    secondVal = tempVal;
}
```



Executing the Swap Function



Swap needs addresses of variables outside its own activation record.

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